

Comprehensive flypack systems for the most advanced and complex broadcast productions. Systems are custom designed for easy transport and set-up anywhere in the world.

CONTROL ROOM

Customizable, top-of-the-line control rooms are pre-wired for any application, including the most advanced and complex broadcast productions. From trucks to full room builds, our control rooms are built for optimum workflow.

- Evertz multi-viewing system with monitor wall
- Grass Valley Kayenne K-Frame 4 M/E production switcher
- Custom broadcast furniture
- TD Sidecars for that truck feel



AUDIO AND INTERCOMS

Our systems are custom designed to meet your production needs.

- Full range of RTS ADAM Matrix intercom racks. Ranging from 80 to 240 port Systems (up to 128 MADI)
- Evertz AES and MADI routers
- Audio processing equipment
- Calrec and Lawo audio consoles available

EVS/VTR MODULES

- Custom Multi-Monitor system with complete consoles for EVS and Videotape personnel
- Up to 8 EVS / Tape AD positions
- Wired for (12) EVS XT3 servers

TERMINAL GEAR

- Full range of Evertz large-scale audio and video routing systems with embedding/de-embedding. Ranging from EQX 378x512 to Xenon 128x128 Routers.
- Evertz Xlink Outputs to feed Multiviewers
- Evertz terminal equipment with audio and video conversion and processing
- Power distribution system



Celebrating more than 35 years of broadcast excellence, Bexel, an NEP Broadcast Services Company, skillfully delivers unparalleled production services and engineering expertise for some of the world's largest televised events. Bexel has mastered the art of service from concept to completion, and its unique solutions equip broadcasters to capture powerful content anywhere in the world. Bexel's specialized broadcast offerings include fiber, specialty cameras, 4K solutions, graphics, custom flypacks, and intercom, as well as systems integration, managed services, enterprise solutions, and product sales. Since 1981, Bexel has continually enhanced and evolved the media production experience.